

Achievements in 2016-2017

Ontario Centres for Learning, Research & Innovation (CLRI) in Long-Term Care



- Team Essentials delivered in-person to 335+ learners from 16 homes & 2 schools.
- eLearning versions, 1 learning App & 1 clinical App under development for Team Essentials.
- Video simulations produced to teach the 8A's of dementia.
- Trigger Match serious game kit developed for team-based care for responsive behaviours.
- Educational Innovation & Networking Day brought together 60 participants from multiple sectors with 18 long-term care homes represented.
- 88 homes participated in additional workshops & educational activities.
- 24 educators & leaders trained in applied theatre as an arts-based learning approach to enhance interprofessional competencies in long-term care teams.
- In partnership with SIM-one, launched 2 new networks, namely Simulation for Seniors Care & Games, Gamification & Simulation for Healthcare.
- Train-the-trainer workshops were held on RN/ RPN Clinical Leadership & Communication at End-of-Life. There were a total of 3 locations & 70 participants for the workshops & 178 participants for a supporting webinar. Bilingual training modules & trainers' guides are now downloadable.
- Developed bilingual online tools for nursing staff, residents & families to understand the deprescribing of medication.
- Explored LTC homes' experiences with plan of care compliance, transfers to acute care, short-stay respite beds & running the Cycling Without Age program.
- Reviewed models of partnering for oral health & supported a pilot of a Dental Hygiene student placement in a long-term care home.
- Three Culture Change Exchanges held with a total of 193+ people attending in-person & 126 groups attending online.
- Three Culture Change webinars held on language, teamwork & Through Our Eyes: Bringing the Residents' Bill of Rights Alive. Altogether, 314 people attended.
- Sixteen ERCC Trainers & 126 ERCC Team Members trained.
- 157 people trained in Leadership & 239 people trained via Leadership webinars.
- New Living Classroom website launched.
- Two mealtime toolkits, addressing person-centredness & physical environments & an accompanying video completed & shared.

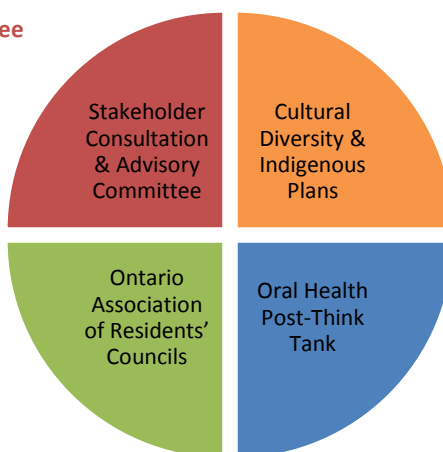
JOINT INITIATIVES

Stakeholder Consultation & Advisory Committee

Designed & implemented a province-wide intensive long-term care stakeholder consultation & supported the work of a sector-wide Stakeholder Advisory Group.

Ontario Association of Residents' Councils

Hosted Togetherness Training workshops & created & implemented a marketing plan for Through Our Eyes: Bringing the Residents' Bill of Rights Alive.



Supporting Cultural Diversity & Supporting Indigenous Culture

Convened Advisory Committees & conducted a literature review & environmental scan for reports on current challenges & practice improvement opportunities.

Oral Health Think Tank

A white paper & draft manuscript have been completed & findings have been shared via presentations at a number of Ontario conferences.

NEW GRANTS

- Virtual reality (VR) dementia simulation – Proof of concept.
- Sensory Observation System checklist app to improve communication, observation & assessment in the face of acute deterioration in the elderly: From prototype into clinicians' hands.
- SOS! A gamified app to improve early detection of acute deterioration associated with unnecessary emergency hospitalization in the frail elderly.
- Development of a collaborative online post-graduate interprofessional certificate in complex & long-term care.
- Bespoke Education – Tailoring Education to Diverse Healthcare Professionals.
- Intelligent mobile & web-based alerts application to help detect & prevent falls in the long-term care setting.
- [Contribution to] Assessing the impact of Interprofessional Care Processes to Manage Heart Failure in Long Term Care Homes: A pilot study.